

# By-Laws and Activities of the NZFAA

While retaining its own unique characteristics as a national organisation in the development of its own internal activities and rounds, in general the Associations By-Laws, particularly where international competition is concerned, will follow those of the International Field Archery Association.

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BY-LAWS

## **Article I       Reports of Officers**

The President, Vice President, Secretary and Treasurer shall prepare written reports of their activities and submit copies thereof to each AGM

## **Article II       Committees**

The President, at his/her discretion shall appoint special committees to carry out needed functions of the Association. Any qualified individual may be selected to serve on a special committee.

## **Article III       Fees**

The annual fee shall be established by the Committee and shall take effect from the next financial year. The amount of the fees shall be subject to approval to be voted on by the AGM.

## **Article IV       Tournaments, Prizes and Trophies**

### **A.     *Annual National Championship Tournament***

1.     The time and place shall be determined by a two thirds majority vote of the Committee. The Committee shall establish any and all conditions for the conduct of the tournament.
2.     The NZFAA Executive Committee shall give due consideration to Clubs Rules, and in respect of the individual Club's constitutions as were prepared to protect the rights of "Land Owners", on whose property the NZFAA events are being held for Field Archery. The NZFAA reserve the right of admission or entry to any person or persons whose presence would severely effect tournament/event attendances, financial support, administration or National status by way of protest, trespass or disturbance in any way.

### **B.     *Other Tournaments***

1.     The Committee may conduct or sanction tournaments (including League Rounds) for the archers of a Club as well as archers of two or more Clubs. The committee shall establish all conditions for the conduct and or sanction. The Field Caption/Registrar shall have complete authority to determine if all conditions for sanction by the NZFAA have been or will be complied with.

### **C.     *Prizes & Trophies***

The Secretary shall be the custodian of all prizes and trophies of the NZFAA and shall keep a record of them, including the names of the donors, the conditions of competition governing the awards and the names and scores of those who win them. The responsibility for the recovery or replacement of lost trophies lies with the winner and a similar trophy to the lost one must be provided.

### **D. League Rounds**

1. The NZFAA Executive will establish a Calendar of no less than Four Bowhunter, and Four Field League Rounds to be contested by members over the duration of the year.

All Clubs wishing to host a League Round during the season must apply to the Executive in writing, submitting dates and all other relevant information.

2. The NZFAA is to be paid \$2.00 per entry for the League Round from the host Club.
3. The Recommended entry fees to be charged by the Host Club will be as follows

Field Rounds	Senior	\$10
	Junior	\$ 8
	Cub	\$ 5
	Family	\$20
3-D Bowhunter	Senior	\$15
	Junior	\$10
	Cub	\$ 8
	Family	\$30
Non 3-D Bowhunter	Senior	\$10
	Junior	\$ 8
	Cub	\$ 5
	Family	\$20

### **E. National Team**

To be eligible for National Team Selection Archers must;

1. Be current members of the NZFAA.
2. Have resided in New Zealand for a period of 30 days in the previous 12 months or;
3. Be a national of New Zealand by birth or naturalisation.
4. Not to have shot as a member of another nations team in the same twelve month period.
5. During the year prior to team selection he/she must be ranked in the top three of their IFAA Shooting Style, in the NZFAA Ranking and / or have placed in the top three of their IFAA Shooting style at the appropriate national tournament.
6. In the event of an archer under consideration having changed IFAA shooting style from the previous year and wishing to compete in the new shooting style, the archer must apply in writing to the Executive Committee for eligibility in the new style. A decision will be then be made by the Selectors.
7. The Executive Committee shall appoint a minimum of 3 selectors, one being the NZFAA Registrar.
8. Archers not being able to meet the criteria in No. 5, or No. 9 can lodge for dispensation by letter to be received no later than 7 days after the final qualifying round. Selection to be at the discretion of the selectors.
9. The Executive Committee shall nominate three Qualifying tournaments to be held no less than one month before the national team

announcement to enable the archers to submit one qualifying score for selection. Qualifying score for each division, style and gender to be set by the selectors.

10. Archers should indicate their intention to attend a Tournament for which a Team is being selected no less than 3 months prior to the Tournament.
11. The team will be announced by the Selectors no less than one month prior to the Tournament.

## Article V Divisions of Competition

### A. *Shooting Styles*

All NZFAA sanctioned tournaments shall provide for all styles of shooting, as per the IFAA Rule Book.

### B. *Shooting Styles: Abbreviations as Listed*

(for specifications see Article VI, E.)

Barebow	(BB)	Recurve and Compound
Freestyle Limited	(FSL)	Recurve and Compound
Freestyle Unlimited	(FSU)	
Bowhunter	(BHBB)	Recurve and Compound
Bowhunter Unlimited	(BHU)	
Bowhunter Limited	(BHL)	
Longbow	(LB)	

### C. *Systems of Awards*

Rounds covered are the IFAA Marked Animal; IFAA Field; IFAA Hunter. The NZFAA badge has been modified so that engraved bars can be attached, these being what the archer will be presented with he /she has gained scored of a qualifying total. Starting at 300 and going through to a perfect. When a higher bar is attained the archer can, if he/she wishes, purchase the proceeding bars. Cubs will receive the same but a different colour. The novice grades do not qualify for this system.

### D. *Amateurism*

(Also see Article VI, F, 1.)

Rules governing amateur competition shall be those recognised by the IFAA Committee and the IOC Rule 26.

### E. *Professionalism*

(Also see Article VI, F, 2.)

Rules governing professional competition shall be those recognised by the IFAA Committee.

## Article VI      General Rules for Field Archery Games

### A.      *Terms*

Unit	• A 14 target course including all official shots
Round	• Shooting two such units or twice around one unit
Marker	• Shooting position
Face	• Target Face
Butt	• Any object against which a face is placed
Target	• This term in connection with the marker (e.g. 4 <sup>th</sup> target)
Spot	• Aiming centre
Stop	• Warning call to other archers
Walk Up	• A target at which shooting positions are difference distances and at which the longest distance is shot first and other distances in sequence, "Walking up" to the butt
Fan	• A target at which there are four shooting positions, all at equal distance from the butt
Straight	• A target at which there is a single shooting position from which all arrows are shot

### B.      *Targets*

1. Faces shall not be placed over other larger faces nor shall there be any artificial marks on the butt or in the foreground that could be used as points of aim.
2. All butts must be positions square to the centre of the shooting lane.
3. In all tournaments using official IFAA rounds a minimum of 8 faces must be used on all butts requiring 20cm faces. Faces shall be arranged as 2 square blocks of four faces each. A minimum of 2 faces must be used where 35cm faces are specified, these faces shall be placed side by side on a horizontal level.

### C.      *Shooting Positions*

1. Each target shall have an indicator board at the shooting position, each board shall be visible on approach to the first shooting position, this board shall carry the following information: Target Number and distance where applicable.
2. The distance of each shot shall be clearly shown on each marker where applicable.
3. All straight and walk-up shots may have double markers except the Animal Round where single markers may be used.
4. Where equal distance markers are used, the minimum distance between two adjacent markers shall be 3 feet and the maximum distance between the extreme markers shall be 15 feet.
5. 20cm faces shall be shot in the sequence: top left, top right, bottom left, bottom right.
6. 35cm faces shall be shot all four arrows at a single face. Arrow shot from the left hand marker shall be shot at the left hand face and vice versa, except on fan shots where the two arrows from the left hand

markers shall be shot at the left hand face and the arrows from the right hand markers shall be shot at the right hand face.

7. 50cm faces shall be shot all four arrows at a single face. Rule C6 will apply if multiple faces are used.
8. 65cm faces shall be shot all four arrows at a single face, rule C6 shall apply if multiple faces are used.

## **D. Equipment**

1. Any kind of bow having two flexible limbs except a crossbow or bow incorporating a mechanical drawing device.
2. The archer shall support both the mass weight and the holding weight of the bow without any assistance from any external aid other than those defined in the relevant styles.

## **E. Shooting Styles**

(as per Article V, C.)

1. Barebow (BB) – Recurve and Compound
  - a) Bow, arrows, strings and accessories shall be free from sights, marks, blemishes or laminations which could be used for aiming.
  - b) An adjustable arrow rest may be used to control the space between the arrow and the face of the bow window.
  - c) The use of stabilisers shall be permitted.
  - d) One permanent nocking point only is permitted.
  - e) No mechanical device will be permitted other than one non adjustable draw check and or level mounted on the bow, neither of which may extend above the arrow.
  - f) All arrows used will be identical in length, weight, diameter, fletching and nocks without regards to colour, with allowance for wear and tear.
2. Freestyle Limited (FSL) – Recurve and Compound
  - a) Any type of sight recognised by the IFAA Committee is permitted.
  - b) Release aids are not permitted
3. Freestyle Unlimited (FSU)
  - a) Any type of bow, sight, release aid recognised by the IFAA Committee is permitted.
4. Bowhunter (BHBB) – Recurve and Compound
  - a) Bow, arrows, string and accessories shall be free from sight marks, blemishes and or laminations which could be used for aiming. A level mounted on the bow is not permitted.
  - b) No device of any type that may be used for sighting may be used or attached to the archers equipment. No draw check or clicker shall be permitted.

- c) String shall be one colour only. A serving of one other colour may be used. One consistent nocking point only is permitted (the point where the arrow touches the string). The nocking point shall be held up by one or two indicators.
  - d) One consistent anchor point only is permitted.
  - e) An archer shall touch the arrow when nocked with the index finger against the nock. Finger position may not be changed during competition. In cases of physical deformity or handicap special dispensation shall be made.
  - f) All arrows used shall be identical in length, weight, diameter, fletching and nocks with regards to colour and with allowance for wear and tear.
  - g) Brush buttons in their proper place at the recurve tip of the bow, string silencers no closer than 12 inches above or below the nocking point and bow quiver installed on the opposite side of the sight window with no part of the quiver visible in the bow window is permitted. One straight stabiliser, coupling device included, if used, not exceeding 12 inches as measured from the back of the bow may be used. No forked stabiliser or any counter balance will be legal. The plunger (where the stabiliser is screwed in) is part of the stabiliser.
  - h) Bow weight not to be adjusted during any one round.
5. Bowhunter Unlimited (BHU)
- a) Any type of bow and release aid recognised by the IFAA Committee is permitted.
  - b) A sight with a maximum of five fixed reference points that must not be moved during a round will be allowed.
  - c) Pin sights are to be of a straight stock from point of anchor to sighting points with only one sighting reference possible from each pin or reference point. Hooded pins or scope sights are not permitted.
  - d) Release aids are permitted.
  - e) A kisser button or string peep will be permitted but not both.
  - f) All other rules for the Bowhunter style will apply.
6. Bowhunter Limited (BHL)
- a) Same rules apply for the Freestyle Bowhunter Unlimited except that the release aids are not permitted.
7. Longbow (LB)
- a) A one piece straight ended bow of any material.
  - b) The belly must be free of any marks or blemishes that can be used as sighting aids.
  - c) The bow may contain a window and arrow shelf.
  - d) Only one nocking point is allowed on the string.

- e) Arrow must be of wood, fletched with natural feather, and must be of the same length, fletch and pile with regards for colour.
- f) Nocks may be of any material, any weight of pile may be used.
- g) The bow must be shot with the "Mediterranean" loose.
- h) One consistent anchor point must be used.

## **F. Divisions of Competition**

(Also see Article V, D and E.)

### **1. Professional Adults Only – Professional Status**

One who proclaims themselves as a Professional or who registers themselves as a Professional at any shoot or who competes for a Professional cash prize or Professional award at a tournament.

#### Two Styles of Competition

Unlimited	No Restriction. Men and Women will compete in separate divisions.
Limited	No release aids

### **2. Amateur – Adults, Juniors and Cubs**

Every Archer registered as a member of the NZFAA will be recognised as an Amateur until such time as they become Professionals under the IFAA rules.

#### IFAA Sanctioned National Events

Adult Men and Women:

Barebow, recurve or compound  
Freestyle limited, recurve or compound  
Freestyle unlimited  
Bowhunter, recurve or compound  
Freestyle Bowhunter unlimited  
Freestyle Bowhunter limited  
Longbow

Junior Boys and Girls (13 to 16 years of age):

Barebow, recurve or compound  
Freestyle limited, recurve and compound  
Freestyle unlimited  
Bowhunter, recurve and compound  
Freestyle Bowhunter unlimited  
Freestyle Bowhunter limited

Cubs, Boys and Girls (Under 13 years of age):

Barebow, recurve or compound  
Freestyle limited, recurve or compound.

## **G. Tournament Officials**

1. At every tournament a Field Caption shall be appointed and it shall be his duty to:
  - a) Make up the groups
  - b) Appoint a Target Captain and two scorers for each group
  - c) Designate the targets from which each group shall start
  - d) Have the option in any tournament to set a time limit, either by target or round when such a tournament must be completed



2. The duty of a Target Captain shall be to order the shooting in the group and to settle all local questions. Disputes on Arrow Values may be settled by the adjudication of the preceding groups Target Captain if available. (Following Groups may be used if required, however they should maintain their transition through the course according to the rules).
3. The scorers shall keep an accurate account of scores at each target, maintain a running total and compare these at each target.

## **H. Tournament Rules**

1. Archers shall shoot in groups of not less than three and not more than six. Normally the preferred number is four.
2. Juniors shall shoot in their own groups at IFAA sanctioned tournaments.
3. Cubs shall shoot in their own groups with a non-shooting responsible adult at IFAA sanctioned tournaments.
4. The shooting positions of the group shall be decided by mutual agreement. Each archer shall shoot from the same side for the first 14 target unit, for the remaining 14 target unit the archer shall shoot from the other side. An archer may opt, with the consent of the Target Captain, to shoot from the opposite side if he considers himself to be at a disadvantage from his own side if he considers himself to be at a disadvantage from his own side at a particular target. At the conclusion of each 14 target unit the archers shall change their order of shooting. Those who shot first shall shoot last and those who shot last shall shoot first.
5. No archer shall shoot from in front of or more than six inches behind or to either side of the appropriate marker.
6. One group shall not hold up the following group by looking for lost arrows. Enough arrows shall be carried so that each archer may continue shooting and return to find missing arrows when shooting has ceased.
7. No archer may practice on any target of a course that is currently being used for the purposes of a tournament. Special practice targets must be provided, in the event of an indoor range "sighters" are permitted if the organisers of the event allow.
8. If for any reason a group is holding up another group mutual arrangement may be made between the Target Captains to allow the following group to pass through.
9. An archer obtaining the Target Captains permission to leave the range for any valid reason, may be privileged to return to his group and complete the unfinished round. His group may wait for his return but must allow other groups to pass through. The Target Captain shall set a reasonable time limit for his return upon the expiry of which the group will continue. He may make up any targets missed in the interim at the discretion of the Field Captain.
10. No archer may shoot (or compete) in any one tournament more than once unless advertised as a multiple registration event.

11. Competitors may not shoot at practice targets during the course of a round except at an official break. In the event of an equipment failure this rule may be waived at the discretion of the Field Captain.
12. Archers must shoot for the full duration of a tournament as laid down in the tournament specifications. Any scores made by an archer who does not complete the tournament will not be taken into consideration for any awards. In the event of inclement weather the tournament shall continue unless a pre-arranged signal is given by the Field Captain. Archers leaving the range before such a signal shall be withdrawn from the competition.
13. Targets shall be shot in the sequence intended. Any targets omitted shall be forfeited at the discretion of the Field Captain.
14. Groups shall not approach or interfere with other groups whilst either is shooting a target, but shall remain separate until all members of the group have finished shooting.
15. Overhead drawing of the bow is banned. Overhead is deemed to be the Bow hand exceeding the height of the head during the draw.
16. Tournament complaints that are made within one hour of the completion of the day's shoot, will be dealt with on the day by a judicial committee.
17. At all NZFAA marked rounds with the exception of the Nationals, the first target will be shot as a practice target. The target will be shot as to the rules of that round. No practice shall be allowed on unmarked rounds.

## ***I. Scoring***

1. No arrows in the target or butt may be touched until all the arrows have been scored.
2. On *marked rounds* for all targets; arrows may be scored and drawn in the prescribed manner after each pair of archers have shot to minimise arrow damage. The Target Captain and both scorers must go to the target to record the score.
3. Arrows passing through the target face but still in the butt may be pushed back by the Target Captain or deputy who did not shoot the arrow, and scored accordingly.
4. Skids or glances off the ground into the target shall not be counted.
5. "Bounce outs" believed to have hit scoring area shall be re-shot. Arrows believed to have passed through the scoring area but not retained in the butt shall be re-shot with a marked arrow.
6. In the event of a tie (being two equal scores) for any award in any tournament the archers concerned will break the tie by shooting off over three targets. If the tie is not broken they shall continue until one wins a target. If the archers agree, they may shoot "sudden death" from the first target.

## **Article VII      Course Layout Requirements**

### **A.      *Setting Out***

In setting out a Field Course the following points are to be adhered to:

1.      Distances used shall be those designated for the round to be shot.
2.      All distances shall be correct within 6 inches, the distance of a target is the distance from the archers side of the marker to the centre of the butt.
3.      All butts must be stable so there is no danger of tipping.
4.      Shooting lanes must be cleared so the arrows will not strike foliage or branches,
5.      Any person, regardless of height, must have a clear view of the full face of the target.
6.      Paths must never pass directly behind a target butt, it is preferred that paths should leave the butts at such an angle that archers leave the line of shooting quickly. Paths and target lane must be clearly marked and adequate direction signs placed.
7.      Target butts must be placed so that misses do not constitute a hazard to other groups of archers. Bales or butts must not allow arrows to pass through or to be reinforced with any material which will damage arrow or likely to cause bounce outs.
8.      Persons setting pegs for Unmarked Rounds shall not be eligible to submit a score for that round, nor divulge distances to any competitor.

### **B.      *Safety Requirements***

1.      No course shall receive approval until all hazards to safety in the opinion of the Range Inspector have been removed.
2.      If a target butt is situated so that any path, target, road, or building is behind at an unreasonable distance, then that target must be provided with adequate backstop.
3.      The practice area must be placed so that no paths or roads pass behind the practice butts.
4.      A minimum of 25 feet is necessary between any paths or shooting lanes parallel to another shooting lane. This minimum distance permits a tolerance depending on terrain and length of shot, but the distance used must ensure absolute safety.

### **C.      *Approvals and Procedure***

1.      Courses may be inspected and approved annually and no alterations are permitted without prior consent of the Field Captain.
2.      At a National Tournament or any other special tournament sponsored by the NZFAA, course approval by the IFAA may be required. Official approval will be through the Vice President of the IFAA or his designated representative.

3. For sanctioned IFAA tournaments, course approval shall be by the Committee member for that particular nation and approval shall be for that particular tournament only.

## Article VIII Official Outdoor Rounds

### A. *Field Round*

1. The standard unit shall consist of the following shots:

Size of Face	No. of Positions	Adult Distance	Junior Distance
65 cm	4	80-70-60-50 yds	50 yds
65 cm	1	65 yds	50 yds
65 cm	1	60 yds	45 yds
65 cm	1	55 yds	40 yds
50 cm	4	45-40-35-30 yds	as adult
50 cm	4	35-35-35-35 yds	as adult
50 cm	1	50 yds	as adult
50 cm	1	45 yds	as adult
50 cm	1	40 yds	as adult
35 cm	1	30 yds	as adult
35 cm	1	25 yds	as adult
35 cm	1	20 yds	as adult
35 cm	1	15 yds	as adult
20 cm	4	35-30-25-20 ft	as adult

2. The field face shall have a black spot with inner white ring and black outer ring. Four face sizes shall be used:

20 cm face	12 cm inner ring	4 cm spot
35 cm face	21 cm inner ring	7 cm spot
50 cm face	30 cm inner ring	10 cm spot
64 cm face	39 cm inner ring	13 cm spot

3. The scoring is 5 for the spot, 4 for the inner ring and 3 for the outer ring. All markers are to be coloured white.

Cub specifications: Refer to Article XI, G.

### B. *Hunter Round*

1. The standard unit shall consist of the following shots:

Size of Face	No. of Positions	Adult Distance	Junior Distance
65 cm	4	70-65-61-58 yds	50 yds
65 cm	4	64-59-55-52 yds	50 yds
65 cm	4	58-53-48-45 yds	45 yds
50 cm	4	53-48-44-41 yds	41 yds
50 cm	1	48 yds	as adult
50 cm	1	44 yds	as adult
50 cm	1	40 yds	as adult
50 cm	4	36-36-36-36 yds	as adult
35 cm	4	32-32-32-32 yds	as adult
35 cm	4	28-28-28-28 yds	as adult
35 cm	2	23-20 yds	as adult
35 cm	2	19-17 yds	as adult
35 cm	2	15-14 yds	as adult
20 cm	1	11 yds	as adult

2. The hunter face shall be all black with white spot. Four face sizes shall be used with dimensions the same as the field faces. The scoring is the same as for the field round. All markers to be coloured red.

Cub Specifications: Refer to Article XI, G.

### **C. *Animal Round – Marked Distances***

1. The standard unit shall consist of the following shots:

Group 1 face -	Three 5 yard walk up shots with first marker set between 60 and 40 yards (3 markers).
Group 2 face -	Three 3 yard walk up shots with first marker set between 45 and 30 yards (3 markers).
Group 3 face -	Four one position shots (one marker) with marker set between 35 and 20 yards.
Group 4 face -	Four one position shots (one marker) with marker set between 20 and 10 yards.

2. Targets

- a) The targets for this round are animal faces with the scoring area divided into two parts. The high scoring area is oblong while the low scoring area is the area between the high scoring area and the "hide and hair" line or "feathers" as the case may be. The area between the "hide and hair" line (including the line) to the outside of the carcass is considered a non-scoring area.
- b) The high scoring area of Group 1 faces is 9" wide by 14.5" long with rounded ends
- c) The high scoring area of Group 2 faces is 7" wide by 10.5" long with rounded ends.
- d) The high scoring area of Group 3 faces is 4.5" wide by 7" long with rounded ends.
- e) The high scoring area of Group 4 faces is 2.5" wide by 3 5/8" long with rounded ends

3. Shooting Positions

- a) A maximum of three shots is allowed, but an archer shoot only until a scoring hit is made. If the first arrow hits the scoring area no more arrows need to be shot.
- b) An archer may not return to shoot the other arrows if he has moved towards the target.
- c) An archer's arrow must be clearly defined by rings, arrows to be shot in ascending order. If an archer accidentally shoots the wrong arrow first, he must immediately declare the face to the Target Captain.
- d) Juniors shall shoot Group 1 targets from the closet marker on these walk ups.

4. Scoring

- 20 for first arrow kill
- 18 for first arrow wound
- 16 for second arrow kill
- 14 for second arrow wound
- 12 for third arrow kill
- 10 for third arrow wound

All markers to be coloured yellow

**D. IFAA Animal Round Unmarked Distances**

1. Standard unit shall be as the IFAA animal round as per marked distances except that the markers shall have no distances indicated on them.
2. Targets shall be as the IFAA animal round marked distances.
3. Shooting positions shall be as the IFAA animal round marked distances.
4. Scoring shall be as the IFAA animal round marked distances.
5. The use of range finders shall not be allowed
6. The person/s setting out the round shall not be participants, nor divulge distances to any competitor.
7. The rule books, distance information, course layout information not permitted to be carried on persons on any unmarked rounds.

**E. International Round**

1. The International Round is a 20 target round (10 targets per unit) and shall consist of the following shots:

Size of Face	No. of Positions	Adult Distance	Junior Distance
65 cm	1	65 yds	50 yds
65 cm	1	60 yds	45 yds
65 cm	1	55 yds	40 yds
50 cm	1	50 yds	as adults
50 cm	1	45 yds	as adults
50 cm	1	40 yds	as adults
50 cm	1	35 yds	as adults
35 cm	1	30 yds	as adults
35 cm	1	25 yds	as adults
35 cm	1	20 yds	as adults

Target faces shall conform to the specification of the IFAA Hunter Rounds. Three face sizes shall be used: 35 cm, 50 cm and 65 cm. Three arrows are to shot at each distance. The scoring is 5 for the spot, 4 for the inner ring and 3 for the out ring.

On the 35 yard fan the two center markers shall be used for the shooting positions in the International Round. All other rules of the Field Round shall apply to the International Round.

Cub Specifications see Article XI, G.

## **F. Expert Field Round**

1. All distances and target faces as for the IFAA Field Round shall apply except that the sub dividing lines shall be used, these lines being midway in each of the spot (for tie breakers only) inner and outer.
2. The scoring is as follows:
  - 5 points for the spot
  - 4 points for the second circle
  - 3 points for the third circle
  - 2 points for the fourth circle
  - 1 point for the fifth circle

The white X in the centre spot is used for tie breakers only. All other rules of the IFAA Field Round shall apply for the Expert Round.

## **G. NZFAA 20 Target Unmarked Animal**

For all official shoots targets must be approved ABA targets set at distances laid down herein for series used.

Target distance for all designated official shoots shall be as follows:

<u>Series</u>	<u>Seniors</u>	<u>Juniors (Nov2)</u>	<u>Cubs(Nov1)</u>
5	40 m	75% of senior distance	50% of senior distance
4	30 m	Actually used for each.	Actually used for each.
3	20 m		
2	15 m		
1	7 m	7 m	7m

Adjustment of target distance of plus or minus 20% is permissible. Targets may be set at any distance within the minimum and maximum percentage adjustment and no more than one target per series shall be set at the minimum and maximum distances allowed.

The official round shall provide 20 targets being 4 targets of each of the 5 series approved. A round will include 4 designated kneeling positions and may include, subject to the approval of the Shoot Directors a maximum of 2 other positional shots (eg: tree stands).

All field archery target faces when erected on the butt shall be vertical or within 10 degrees of vertical.

1. Shooting Position  
The shooting position shall be suitable identified by a marker which shall carry the following identifying colour:

Seniors	Red
Junior	Green
Novices	Yellow

The shooting position shall be such that no part of the body trunk shall be forward of the marker. In the standing position one foot must touch the marker. A radius of positions adopted shall be the distance of spread used in a normal standing stance. Shoot Directors shall ensure that in setting out an official course that all shots are possible from this position. Particular attention is to be given to Juniors, Novices, Left Handed competitors and Long Bows.

In the kneeling position the theory and principles of the standing position is to be adopted. Stretching outside of this shooting position

radius, for what might appear to be a better arrow flight path, is not permitted.

Novices are not required to kneel at any target. Range Captains are to ensure that the shooting position for a novice is such that novices will have a level footing.

2. Scoring

Scoring shall be on the diminishing score system:

1A	20	2A	14	3A	8
1B	18	2B	12	3B	6
1C	16	1C	10	3C	4

## **H. NZFAA Animal**

This round is based on the 14 target unit. Where distances are set and pre-determined this layout is simply doubled to obtain a full 28 target course.

This round has maximum and minimum distances for each type/size of target face only. Actual peg placement is at the discretion of club officials and may be anywhere within these maximum and minimum parameters. Targets are standardised to the extent of having set heart/lung zones sizes, however the animal type, shape and size that they are placed on is at the discretion of the club. This layout may be used for a greater variety of different rounds.

Registration of this course requires only a simple plan showing target types and their positions.

Note: This layout may also be fully measured as a FITA Hunters and by simply changing target faces can be easily used for both rounds.

1. Target Type 4

Two targets.

Peg placement anywhere within the range 5 meters to 15 meters. 4 pegs.

2. Target Type 3

Four targets.

Peg placement anywhere within the range 10 meters to 30 meters. 4 pegs.

3. Target Type 2

Five targets.

Peg placement anywhere within the range 20 meters to 40 meters. 4 pegs.

4. Target Type 1

Three targets.

Peg placement anywhere within the range 30 meters to 50 meters. 4 pegs.

### NZFAA Animal Standardised Score Zone Specifications

1. Target Type 4

4cm and 12cm diameter. Two at 5m-5m. 4 pegs, preferable a walk up, approx. 1m apart.

2. Target Type 3



7cm and 21cm diameter. Four at 10m-30m. 4 pegs approx.  
1m to 2m apart.

3. Target Type 2

10cm and 30cm diameter. Five at 20m-40m. 4 Pegs approx.  
2m to 3m apart.

4. Target Type 1

13cm and 39cm diameter. Three at 30m-50m. 4 pegs approx.  
3m to 5m apart.

Target Unit is 14 targets.

Total Round is 28 targets.

Four pegs placed per target, preferably walk up in order furthestmost to closest – red, white, blue, yellow. Distances have been shown as Max and Min for each target type with approx. spread for that target, though this is obviously at the club's discretion. It is recommended in general however to achieve the greatest spread allowable within the parameters over a complete round.

5. Heart/Lung Configuration (ie: Target Type)

This configuration and placement forces the archer to aim at a specific part of the animal, not just the centre.

6. Heart/Lung Placement (Broadside Target)

As animal stance changes, rearrange Heart/Lung placement so as to retain relationship to this position (ie: facing, quartering towards, quartering away, rearing up etc). Heart should always be centred on the lower quarter of the chest – birds will be a little further back (behind the crop position).

## ***I. NZFAA Club Round***

Course and target configuration.

An animal round giving the utmost flexibility in TARGET STYLE and PEG PLACEMENT yet retaining enough standardisation to enable comparative score (ie: Records, postal shoots, league competition etc) between courses and clubs.

1. Standard

- a) Eccentric, circular "Heart and Lung" score zones of specific size.
- b) Distance parameters for each target size – ie: Max and Min distance.
- c) Score values for specific rounds
- d) Score zone placement – located on standard position on any target.

2. Flexible

- a) Target type, shape and overall size – as long as it contains specific Heart/Lung configuration for distance shot.
- b) Actual peg placement within the specified Max and Min distances for that target.

- c) Round to be shot – can be specified round or something original thought up by the club
- d) Target changes – targets can be easily changed/varied to overcome boredom as long as they conform to Heart/Lung zone to Max/Min distance relationship.
- e) Peg changes – Peg placement can be varied easily, as short notice, as long as it conforms to the Max/Min parameters for that target type.

## **J. NZFAA 3 Arrow Animal Round**

(2 arrow stalkers round shot on same layout.)

Although an animal face round this layout is completely standardised. Targets are of 5 types and are made up from a set of slides with score zones marked from registered templates. Slides and templates are available from the NZFAA. Each of the 14 targets has 3 pegs set at a measured distance. Registration of this course requires a plan showing target types, positions and all distances. Details in the NZFAA handbook.

### **1. Target Types**

Type 1:

6m	7m	8m
9m	10m	11m

Type 2:

12m	13m	14m
15m	16m	17m
18m	19m	20m
21m	22m	23m

Type 3:

24m	25m	26m
27m	28m	29m
30m	31m	32m

Type 4:

33m	34m	35m
36m	37m	39m
40m	42m	44m

Type 5:

46m	47m	49m
51m	53m	55m

## **K. ANZUS Round**

This is a 28 target animal round shot as follows:

### **1. Target Groups**

Group 1 – 5 Targets placed 7 yards with a flexibility allowance of 20%

Group 2 – 6 Targets placed 15 yards with a flexibility allowance of 20%

Group 3 – 6 Targets placed 20 yards with a flexibility allowance of 20%

Group 4 – 6 Targets placed 30 yards with a flexibility allowance of 20%

Group 5 – 5 Targets placed 40 yards with a flexibility allowance of 20%

The flexibility allowance means the club officials can set a target within the range allowed – ie: a group 5 target can be placed anywhere from 32 yards to 48 yards as the flexibility allowance of 20% equates to 8 yards.

2. Pegs

Four pegs shall be used, red, white, blue and yellow. The red peg is the furthest from the target and the yellow the closest.

3. Targets and Scoring

The targets have a lung shaped score zone with a central lung (Heart) circle in the middle. The heart zone should be placed about the back line of the front leg of a broadside target with the entire lung positioning being representative of that animal. Targets are to be painted animal targets.

Three arrows may be shot. Once an arrow has scored there is no need, and no point, in shooting another arrow. The scoring is;

<u>Arrow</u>	<u>Heart</u>	<u>Lung</u>	<u>Body</u>
First	20	18	16
Second	14	12	10
Third	8	6	4

An arrow need only touch the line of a score zone to earn the higher score of that zone.

## ***L. 20 Target 3-D Round***

This is 20 target round shot utilising any commercially produced 3-D Targets as follows:

2. Target Distances

Maximum for Senior Graded Archers	60 Yards
Maximum for Junior & Novice Two	50 Yards
Maximum for Cub & Novice One	30 Yards

3. Pegs

Three pegs shall be used, red, white, and blue. The red peg is the furthest from the target and blue the closest. Archers must touch the peg when shooting.

4. Targets and Scoring

The targets have three scoring zones, Heart, Lung and Body.

Three arrows may be shot. Once an arrow has been scored there is no need, and no point, in shooting another arrow. The scoring is:

<u>Arrow</u>	<u>Heart</u>	<u>Lung</u>	<u>Body</u>
First	20	18	16
Second	14	12	10
Third	8	6	4

An arrow need only touch the line of a score zone to earn the higher score of that zone. Arrow penetrating the Stand, Base, Antlers or Horns are not to be counted.

## Article IX Official Indoor Rounds

### A. *Flint Indoor Round*

1. Standard Unit

a) 56 arrows shall be considered one round or twice on the 7 target unit.

b) The standard unit shall consist of the following shots.

Size of Face	No. of Positions	Shooting Sequence	Distance
35 cm	1	1	25 yds
20 cm	1	2	20 ft
35 cm	1	3	30 yds
20 cm	1	4	15 yds
35 cm	1	5	20 yds
20 cm	1	6	10 yds
35 cm	4	7	30-25-20-15 yds

c) Scoring shall be the same as for the Field Round

2. Targets

a) The targets are standard 20cm and 35cm field faces placed in two rows on each boss. The centre of the upper row shall be 48" from the floor. The centre of the lower row shall be 30" from the floor and directly below the upper targets.

3. Shooting Positions

a) This round is to be shot on a 30 yard range with shooting lines marked parallel to target line at distances of 20 feet, 10, 15, 20, 25 and 30 yards.

b) Starting at the 30 yard line and proceeding toward the target line, the shooting lines are to be numbered 3, 1, 5, 4, 6 and 2.

c) There will be a separate lane for each boss and the archer shall go from one shooting line to his next shooting line in the lane for the boss for which his two targets are placed.

d) The targets on the boss in the second lane shall be reversed from those in the first lane. Those in the third lane shall be exactly the same as those in the first. Those in the forth lane shall be exactly the same as those in the second.

4. Shooting Rules

a) If an archer starts out on a high target, as in lane one, he shoots his second end of the low target in the same lane. The archer continues to shoot at the targets in this lane until he has shot at seven targets. For his second seven target score he should go to another lane in which the targets are in reverse from the one he started out on.

### B. *IFAA Indoor Round*

1. Standard Unit

Shall consist of 60 arrows, shot as 3 games, at a distance of 20 yards. Each game shall consist of 4 ends of 5 arrows per end.

2. Targets

- a) The target face shall be 40cm in diameter and shall be of a dull blue colour. The spot shall be two white rings with blue X in the centre ring. All inscribed scoring rings shall be white (X ring is used for tie breakers only).
- b) The bulls eye shall be 8cm in diameter with a 4cm X ring.

3. Shooting Positions

Shooting positions will provide sufficient area to enable two archers to shoot simultaneously at one target butt.

4. Shooting Rules

- a) An archer shall stand so that he has one foot on either side of the shooting line.
- b) The time limit per end shall be 5 minutes
- c) All other shooting rules shall apply as listed under the IFAA Tournament Rules.
- d) In the even of equipment failure the archer will have 15 minutes repair time without holding up the tournament. He shall be allowed to shoot the missed arrows after the final end of the round, with a maximum of 5 arrows.

5. Scoring

- a) The scoring is 5, 4, 3, 2, 1 from the spot out.
- b) All arrows will be scored and recorded before touching or drawing any arrows from the target.
- c) An arrow cutting two rings shall be scored in the ring of greater value. Scoring is determined by the position of the shaft. The shaft must cut through the line and touch the area of higher value in order to be scored as the higher value.
- d) Witnessed bounce outs arrows passing completely through the target will be re-shot.
- e) Hits on the wrong target will be scored as misses.
- f) When an arrow is dropped while the archer is in the act of shooting, he may shoot another arrow in place of the dropped arrow if the dropped arrow is within 10 feet of the shooting line.
- g) If an archer shoots more than 5 arrows in an end, only the 5 arrows of lower value will be scored.
- h) If an archer shoots less than 5 arrows in one end he may shoot his remaining arrows if the omissions are discovered before the end is officially completed; otherwise they will be scored as misses.

## Article X

### Junior Division

- a) A Junior Division is established for archers under the age of 17 years.
- b) Competitors in the Junior Division will shoot from the appropriate adult markers up to a maximum distance of 50 yards. The junior markers will be coloured blue.
- c) A junior may elect to shoot in the adult division with written parental consent, but having done so may not revert back to the Junior Division.
- d) The Junior Division shall be eligible for awards in the same manner as adults.
- e) Age will determine by that attained on the first day of the tournament. Acceptable proof of age must be submitted.

## Article XI

### Cub Division

- a) A Cub Division is established for archer 12 years of age and under.
- b) A Cub may elect to shoot in the Junior Division with written parental consent, but having done so may not revert back to Cub Division.
- c) Cub shooting position markers will be coloured black.
- d) The Cub division will be split into boys and girls but there will be no classes within the divisions.
- e) The Cubs will be allowed to compete in Barebow and Freestyle Limited divisions only. Compounds will be permitted.
- f) Age will be determined by that attained on the first day of the tournament. Acceptable proof of age must be submitted.

- g) Cub Division official targets units shall consist of:

<u>Distance</u>	<u>Field</u>	<u>Hunter</u>	<u>Big Game Face</u>	<u>International</u>
20 ft	20 cm	20 cm	4	-
10 yds	35 cm	35 cm	4	-
10 yds	35 cm	35 cm	4	35 cm
10 yds	35 cm	35 cm	4	35 cm
10 yds	35 cm	35 cm	3	35 cm
15 yd fan	50 cm	35 cm	3	50 cm
15 yds	50 cm	50 cm	3	50 cm
20 yds	50 cm	50 cm	3	50 cm
20 yds	50 cm	50 cm	2	50 cm
20 yds	50 cm	50 cm	2	50 cm
20 yds	65 cm	50 cm	2	65 cm
25 yds	65 cm	65 cm	1	65 cm
30 yds	65 cm	65 cm	1	-
15-20-25-30 yds	65 cm	65 cm	1	-

Big Game Round: Walk up to be shot at 30-25-20 yards.

## Article XII      National Grading and Records

### A.      *National Grading*

All archers who are members of the NZFAA will adopt Grading at the discretion of the Registrar and shoot in Classifications as per the IFAA Rule Book. The only exceptions to these rules are:

1.      "AA" Grading  
All Archers who have succeeded in recording a Score of 520 on a Marked Filed Round three times in a 12 month period will be deemed to be graded "AA". The purpose of this grading is to provide for an Elite level of Archer who could otherwise discourage participation of those of the same classification shooting lower scores.
2.      Novice One  
Archers who are novice to the sport of Archery can, at the Discretion of the Registrar, and in consultation with the Club Delegate, grade a new shooter Novice One. All rules of competition apply, except, maximum distance shot will be 30 yards (i.e. the same shooting peg as per the Cub division). The purpose of this grading is to encourage beginners into the sport of Field Archery, whilst maintaining an adequate level of Safety.
3.      Novice Two  
After recording 3 scores satisfactory to achieve a grade for their shooting discipline, an Archer may be re-graded to Novice Two at the Discretion of the Registrar. All rules of competition apply, except, maximum distance shot will be 50 yards (i.e. the same shooting peg as per the Junior division).

### B.      *Records*

1.      The NZFAA shall adopt and maintain a system which accurately records scores shot by archers on each 28 target marked round. Only scores shot in sanctioned tournaments shall be recorded.
2.      In tournaments sponsored or sanctioned by the IFAA the archer shall make available to the tournament secretary such records as he/she deems necessary to ensure proper classification of all participants.